



OFGC .22 Rimfire Sporter BenchRest Club Match League

Rules as of 12/24/2023 (*revision 14.*)

Old Fort Gun Club's General League Match Rules

- 1) **Objectives:** To provide a .22 bench-rest shooting format to be enjoyed by the widest possible spectrum of competitors. That is from the youth, to the older adults, from newbies to very experienced shooter. Range and equipment requirements are to be held to a minimum. Opportunities to compete will be provided for everyone from the novice to the expert.
- 2) **Definitions:**
 - i) **Bench:** A bench shall be a rigidly constructed table. The benches at a given range will be as close to identical as is practically possible.
 - ii) **Match:** Any single event will at least four competitors. Divisions within a match may be mixed in a match at the Match Director's discretion.
 - iii) **Range:** A place to shoot, having no less than 4 benches. It shall have sturdy target frames placed at a distance from the firing line appropriate for the type of match to be fired.
 - iv) **Rifles:** Definitions and requirements are in the sections describing Rimfire Divisions which are "Open sight", "Optical sights", and "Unlimited" divisions. There is also be a Junior Class {Youth 7 - 17 years old}. In all cases, handguns may not be used. All rifles must be legal under applicable federal, state, and local laws.
 - (1) Modifications and Misc definitions:
 - (a) Peep sights will be placed in the Open sight category.
 - (b) AR Type .22 rifles may be used but will be classified by weight and power of Scopes and may be placed in any division at the Match Director's direction.
 - (c) A Single shot .22 caliber rifles may be used since there are no rapid-fire shooting stages and may be placed in any division at the Match Director's direction.
 - (2) The weight limit for Optical and Open divisions will be raised to 8 ½ pounds. v) The trigger pull at least lowered to 2 ½ pounds.
 - v) **Bench Rests:**
 - (1) Front rests must contact the forend of the rifle forward of the trigger guard.
 - (2) Rear rests must support the rear part of the rifle.
 - (3) Front and Rear rests may be connected.
 - (4) The rests may not be attached to the bench or rifle in any way.

- (5) A bipod attached to the rifle is allowed as long as it is in no way attached to the bench, and it's weight will not be included with that of the rifle.
 - (6) Any rest that is considered a "Micro Adjustable" will mean the shooter will be placed into the "Unlimited Division" or "Super Unlimited Divisions".
 - (7) Any "Lead Sleds" or "Front and rear connected Sleds" weighing over 20 pounds will place the shooter in the "Super Unlimited Division"
 - (8) In all cases, the rest must not have a back stop for the rest, as the rifle must rest against a shoulder not the rest, and there cannot have any mechanical connection to the rifle to stop its free movement.
- vi) **Eligibility of Competitors:** No competitor may be required to be a member of any organization in order to compete in a tournament match. The Match Director may deny the opportunity to compete to any person who they feel is incapable of safely completing the match, or to any person who violates Safety or Sportsmanship rules. All junior division competitors must have a Parental consent form on file. All none Old Fort Gun Club members must have a liability form on file.
- vii) **Safety:** The Match Director will be responsible to see that appropriate safety precautions are taken. All participants are expected to assist in the Safety of all participation. Safety flags (ECI flags) will be used and inserted any time the rifle is on the firing line and/or ready line, unless you are called to remove it to dry fire or fire at the target.
- viii) **Sportsmanship:** There shall be no boisterous conduct on, or near, the firing line during the firing of any match. Everyone should treat all shooters as they would like to be treated if they were about to shoot a new record score.
- ix) **Targets:** Targets will be as specified below for each Division:
- (1) **Super Unlimited:**
 - (a) 3/4 MOA @ 100 yard Target modified for the 50 yard match (1 shots in each center)
 - (b) 3/4 MOA @ 100 yard Target modified for the 75 yard match (2 shots in each center)
 - (c) 3/4 MOA @ 100 yard Target for the 100 yard match (5 shots in each center)
 - (2) **Unlimited:**
 - (a) 1 MOA @ 100 yard Target modified for the 50 yard match (2 shots in each center)
 - (b) 1 MOA @ 100 yard Target modified for the 75 yard match (5 shots in each center)
 - (c) 1 MOA @ 100 yard Target for the 100 yard match (5 shots in each center)
 - (3) **Optical**
 - (a) 1.5 MOA @ 100 yard Target modified for the 50 yard match (5 shots in each center)
 - (b) 1.5 MOA @ 100 yard Target modified for the 75 yard match (5 shots in each center)
 - (c) 1.50 MOA @ 100 yard Target for the 100 yard match (5 shots in each center)
 - (4) **Open:**
 - (a) 2 MOA @ 100 yard Target for all three match lengths. (5 shots in each center)
 - (b) 2 MOA @ 75 yard Target for all three match lengths. (5 shots in each center)
 - (c) 2 MOA @ 50 yard Target for all three match lengths. (5 shots in each center)
- x) **Stationary Backers:** A Cardboard or Plastic Stationary backers will be placed behind the target.

xi) **Ammunition:**

- (1) Any brand of factory loaded .22 caliber Long Rifle ammunition may be used. It must be available for sale over – the – counter to any individual, and consist of the original, unaltered factory cartridge case, powder and projectile.
- (2) No hand loads are allowed and there shall be no removal, replacement or addition to factory lubrication whether accomplished by dipping into various liquids, removing existing lubes or adding new lubes.
- (3) Simply stated, the alteration, in ANY MANNER, of factory ammunition used in the Bench-Rest competition is NOT allowed.

3) Tournament Procedure:

i) Range Commands:

- (1) The Match Director or His Assistant will call competitors to the line at least five minutes before the commence fire command is to be given, in order to allow rests and other equipment to be set and adjusted.
- (2) Before the first match of the day, on each relay, a safety briefing will be given to including the procedures to be followed in case of an emergency cease-fire.
 - (a) If an emergency cease-fire is called, the reason the match will be stopped and time allowed after the condition has passed to finished the match in regulation time.
- (3) **There are only four commands given to this match**
 - (a) **Shooters the to Bench: Take your rifle to the Bench**
 - (b) **Shooters Load: Given when you can load your Rifle**
 - (c) **Fire: Begin Shooting your designated round of fire for Sighters or Match shooting**
 - (d) **Cease Fire: Step away from your rifle until the Emergency has been cleared or the time limit has been reached.**

ii) **Rifle requirements:**

- (1) All rifles will comply with current Rifle Requirements specified per classification.
 - (a) All rifles will be inspected and placed within a division when they are first brought to a match. If any modifications are done to a rifle that has be classified it must be inspected and re-classified.

iii) **Scoring:**

- (1) Best edge scoring will be used. If the hole breaks into the border of the next higher ring, the higher score will be awarded. Tears in the paper are not counted, only the portion of the holes the size of the bullet. Shots not within the target circles count as 0 points. If any target has multiple holes exceeding the number of shots the competitor (see crossfire rule below) competitors will use the highest scoring hole.
- (2) Tied Score: If two, or more, competitors shoot the same score, the X-count will be used to break the tie. If, after including the X-count, the scores are still tied, the scores will be reported as a tie. (Example: if the third and fourth place finishers both shoot a 240-6x, both their positions will be recorded as 3T, and the next place will be 5.

- (3) Crossfire: If a target contains more than recorded shots – the best recorded shots will be counted and the excess will be disregarded.
- (4) Record Scores: The match director will record scores after competitors have scored sheets other than their own.

iv) **Trophies and Awards:**

- (1) Awards may be given at each tournament, per division and class.

v) **Duties of Tournament Officials**

- (1) Any person may hold more than one of the following positions.
 - (a) **Match Director:** This is the main officer, who selects and oversees all the other officials.
 - (i) Will classify all rifles brought to a match, Responsible for verifying weight, and other restrictions, of firearms used in various classes.
 - (ii) Responsible for timing (starting and stopping) and insuring safety at a match. Also responsible for signaling when it is safe for them to go downrange **and calling the range Cold.**
 - (iii) Records and displays results received from the Scorers.
 - (b) **Range Officer/ Assist Directors:** These people will act to assist the Match Director in any way possible.
 - (c) **Scorer:** Competitors will score each other's targets; the range officer will mediate any disputes.

vi) **Fees:**

- (1) A match fee of \$10.00 per competitor per match. Junior division Competitor will shoot free of charge.
- (2) Match fees shall be paid, before the match starts. This is used to cover that cost of targets and awards.

vii) **Challenges and Protests:** Challenges and protests should be referred to the Match Director who will settle any disputes.

4) **Course of Fire**

- a) Three rounds of Twenty (20) shots for record in 20 minutes, plus unlimited shots prior to the first round, for sighters, shot for seven (7) minutes before each target placement (i.e. 50 yard, 75 yard & 100 yard). Targets will be placed at 50 yards, 75 yards, and 100 yards for each round of sighters and record round of 20 shots. The targets lengths will be shot in round-robin relays. If there are more competitors than there are target placements, the excess competitors will work into the round robin relays and the Longest distant competitors will sit out rounds until spots open at the shortest range are available. This will continue until all competitors will shoot at all distances.
- b) The Time limit will be 20 minutes per round of firing and seven (7) minutes of sighters. A total of 60 shots plus sighters. Max score 600 points 60 X.
- c) All scoring shots will be done on the Target centers as noted in above. All Shooters will place the Specified targets for their next Stage after removing their scored targets from their last stage.

5) Divisions or Classifications:

a) Junior Division (Unlimited, optical, and Open sight rifles)

i) Objective

(1) Junior Division is for those who are 17 years of age or younger is intended to provide a competition for persons who are new to shooting. **If possible unmodified factory rifles which are relatively inexpensive are to be used.** The goal is to prevent the division from becoming an "equipment race" in which competitors are forced to expend large sums of money to remain competitive.

(2) Firearm Limitations:

- (a) Trigger work, bedding, and/or recrowning is acceptable. Trigger work must be limited to polishing of surfaces and normal adjustment of the assembly, such that a factory trained technician would not be able to tell that the assembly had been modified in any way. A drop-in trigger group is allowed if it can be adjusted to the required trigger pull. A recrowned barrel may be no more than 1/2 inch shorter than original length, and the owner is required to provide any documentation necessary to verify that this is the case. Pillar and/or glass bedding is acceptable, and the forend of the stock may be "opened up" in order to free-float the barrel.
- (b) Any action is allowed.
- (c) Stock: No adjustable cheek piece and length is preferred, Trigger pull: 2 ½ pound pull or more. Scopes are allowed.

b) Adult (Optical, and Open sight rifles)

i) Objective:

(1) Adult Division for those who are 18 years of age or older is intended to provide a competition for shooting. **Unmodified factory rifles which are relatively inexpensive are to be used if possible.** The goal is to prevent the division from becoming an "equipment race" in which competitors are forced to expend large sums of money to remain competitive.

ii) Firearm Limitations

- (1) Unmodified factory rifles. Trigger work, bedding, and/or recrowning is acceptable. Trigger work must be limited to polishing of surfaces and normal adjustment of the assembly, such that a factory trained technician would not be able to tell that the assembly had been modified in any way. A drop-in trigger group is allowed if it can be adjusted to the required trigger pull. A recrowned barrel may be no more than 1/2 inch shorter than original length, and the owner is required to provide any documentation necessary to verify that this is the case. Pillar and/or glass bedding is acceptable, and the forend of the stock may be "opened up" in order to free float the barrel.
- (2) Unmodified factory rifles required. (Except as noted above) Weight: 8 ½ pound including scopes.
- (3) Barrel & Action: Unmodified factory with manufacturer's name or logo stamped into the metal of the barrel.
- (4) Any action is allowed.

(5) Stock: No adjustable cheek piece and length, Trigger pull: 2 ½ pound pull.

(6) **Optical division: Scope: 8 1/2 power, or less taped if variable**

(7) iii) Additional Comments:

- (a) This match is intended for non-custom factory-made guns. If a gun can be ordered by a catalog number (i.e.: Acme Model XXX-XX), and it meets the other qualifications, it is legal.
- (b) We do allow trigger work, bedding, and re-crowning.
- (c) Trigger work is defined as light polishing of surfaces and tuning using existing adjustment screws. A reworked trigger should look and operate identical to the original, to the point that it would be difficult for a factory technician to be sure that the trigger had been altered. A drop-in trigger group is allowed if it can be adjusted to the required trigger pull.
- (d) Bedding work, both "glass" and pillar, is allowed to provide a better mating surface between the action and/or barrel and the stock. This also covers "free floating" the barrel and/or action, and additional bedding of the forend to create a "pressure-point" between the stock and barrel. "Glue-ins" are not allowed unless it was standard on that model of gun.
- (e) Re-crowning may be desirable if a barrel is damaged, but we do not allow the barrel to be shortened more than ½ inch from the original length. If a barrel is to be re-crowned, it is the responsibility of the competitor to provide proof that the barrel is no shorter than ½ " less than the original length, and that the new crown is cut to original factory specs (i.e.: if original crown was rounded, the new crown could not be flat), if ask by the match director or a referee.
- (f) If any part, or assembly, must be replaced because of defect or malfunction, it must be replaced with the exact same part number as the original. Just because a manufacturer makes a different part that would fit, or that is used on a similar model, does not make it legal for use as a replacement.

(8) In Optical division A scope and mounts may be installed. If a scope is installed, existing iron sights may be removed at the owner's discretion. Since this is a bench rest competition where the guns are typically shot from a rest, we also allow the removal of sling studs and swivels, but other original "hardware" such as trigger guards and butt plates must remain attached.

c) Adult: Unlimited Divisions

i) **Objective:** To allow any rifle that does not meet the Open or Optical match to compete and **are not using a "Lead Sled" or a one-piece sled weighing more than 20 pounds.**

ii) **Firearm Limitations:**

(1) To allow all .22 caliber rifles to compete, **any rifle that does not meet the paragraphs above or who use a micro adjustable rest,** will be classified as an Unlimited Rifle.

d) Adult: Super Unlimited Divisions

i) **Objective:** To allow any rifle that does not meet the Open or Optical match to compete **and that may use a "Lead Sled" or a one-piece sled weighing more than 20 pounds.**

ii) Firearm Limitations:

- (1) To allow all .22 caliber rifles to compete, any rifle that does not meet the paragraphs above and who use a lead sled or one piece sled weighing over 20 pounds rest, will be classified as an Super Unlimited Rifle.

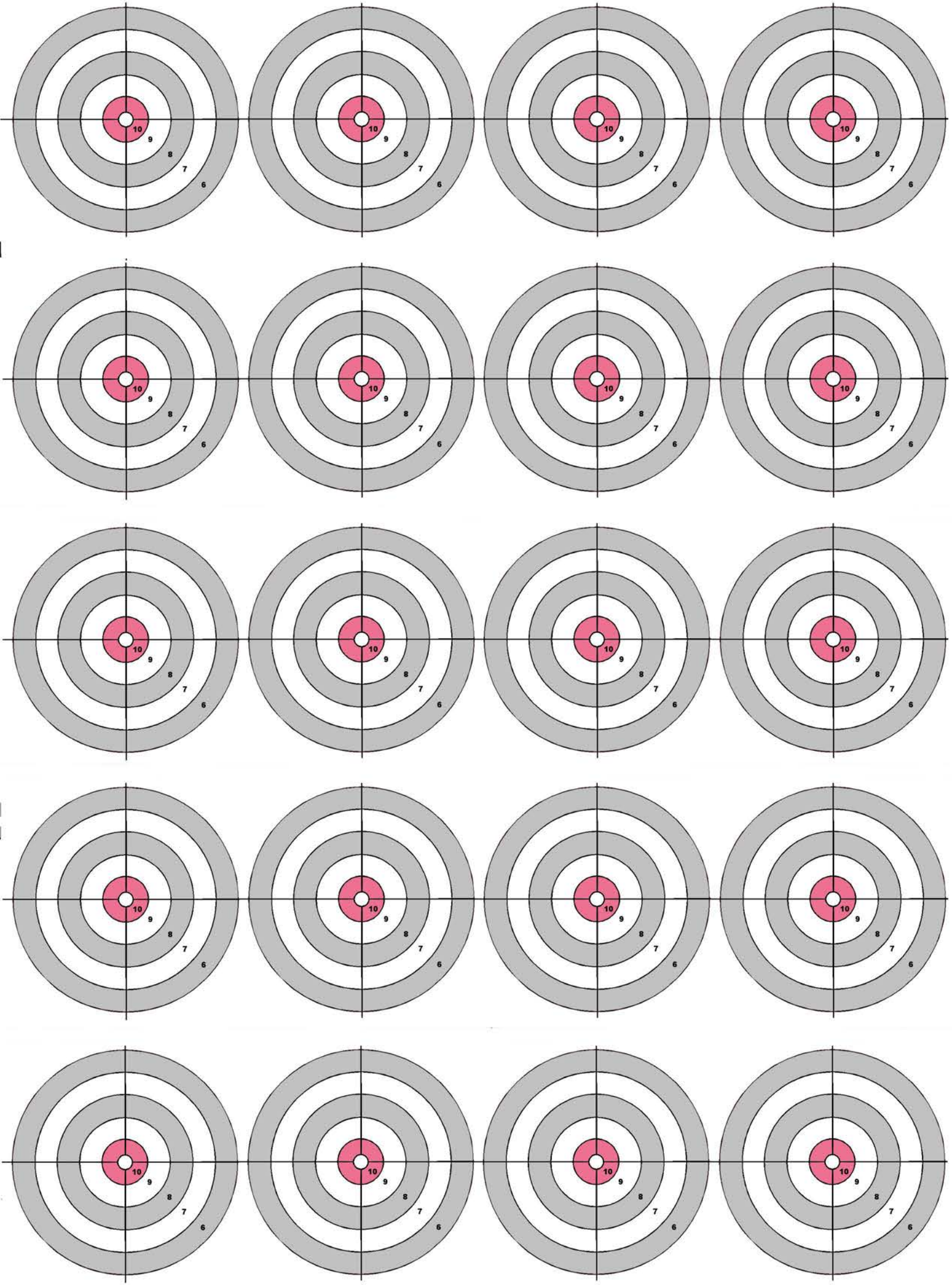
e) Classification Authority: The match director will classify all rifles before the match.

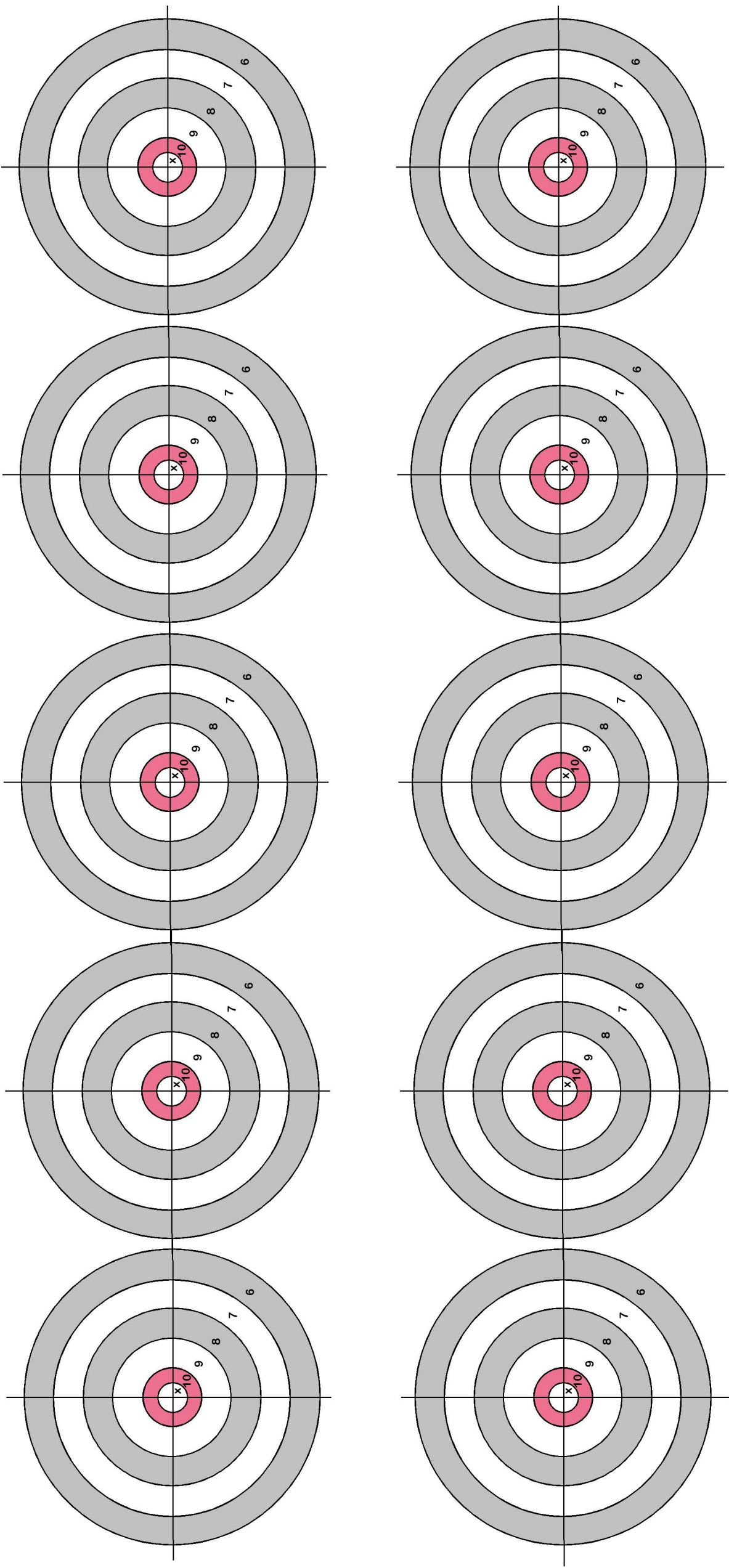
6) Other Remarks:

- a) This Match is a match that has been design and modified by the Old Fort Gun Club of Fort Smith**
- i) **It was** set up to allow a challenge to all shooters at all levels of experience. It is intended to be competitive, but not to the point where you must purchase special bench-rests, guns or ammunition to do this. It was designed to instill basic marksmanship knowledge, and safety practices for the most membership and guests possible.
 - ii) It is hoped you will shoot it to have fun and to challenge you to continue to constantly strive to do better each time you shoot a match.
- b) This match does not belong to one director or any national or international organization, but is put together by the members of the club and the shooters of this event with their input and acceptance.**
- c) Changes and modification can and will be made through the input of the shooting members and guests submitted to the current Match Director.**

Date of Changes: Mt 12/28/24

Super Unlimited 50 Yard - 1 Shot per center





Super Unlimited 75 Yard .75 MOA
2 Shots in each target Center

Super

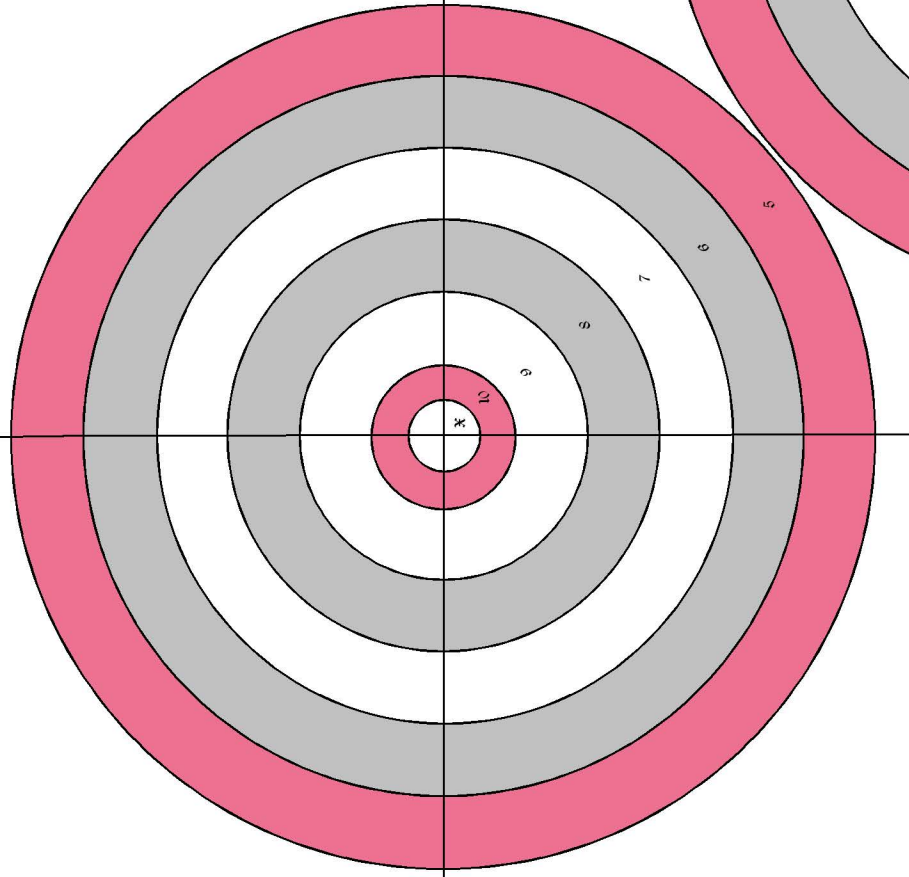
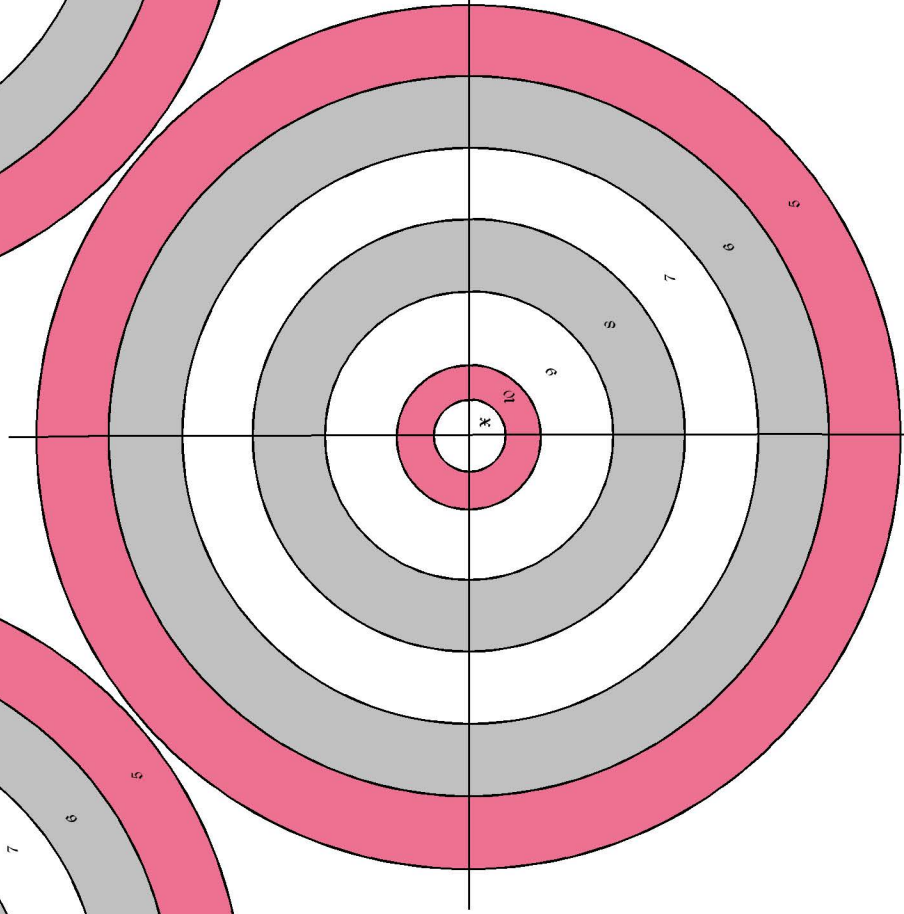
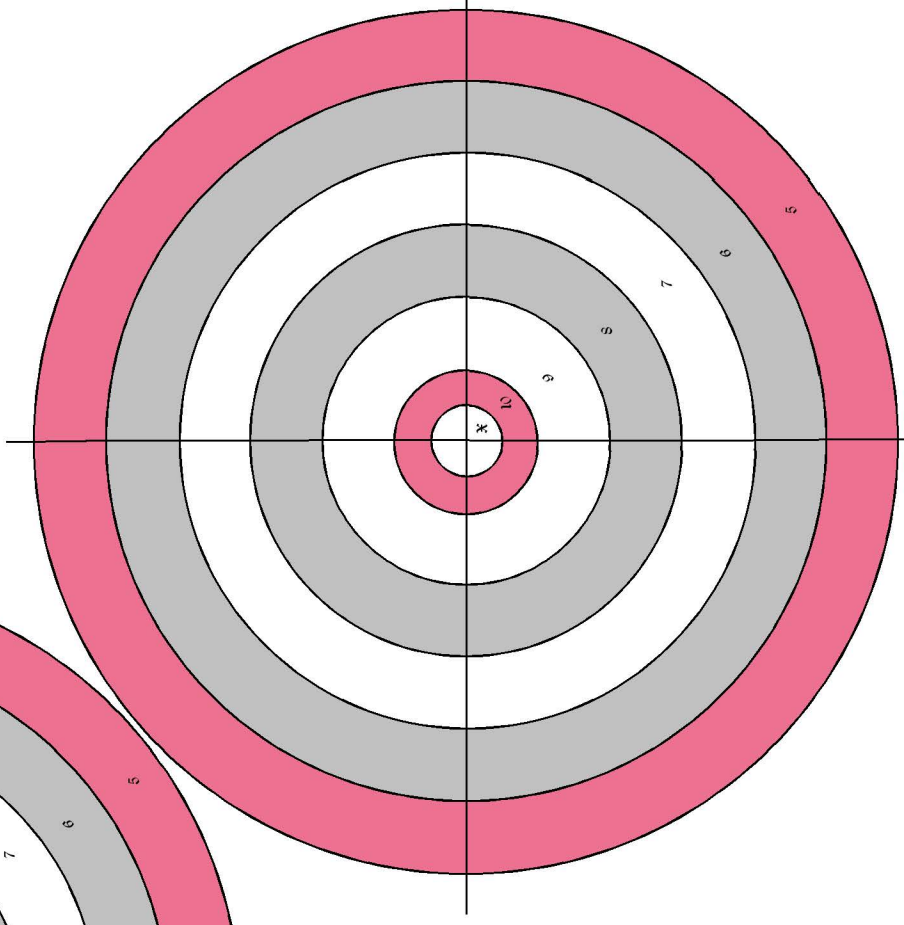
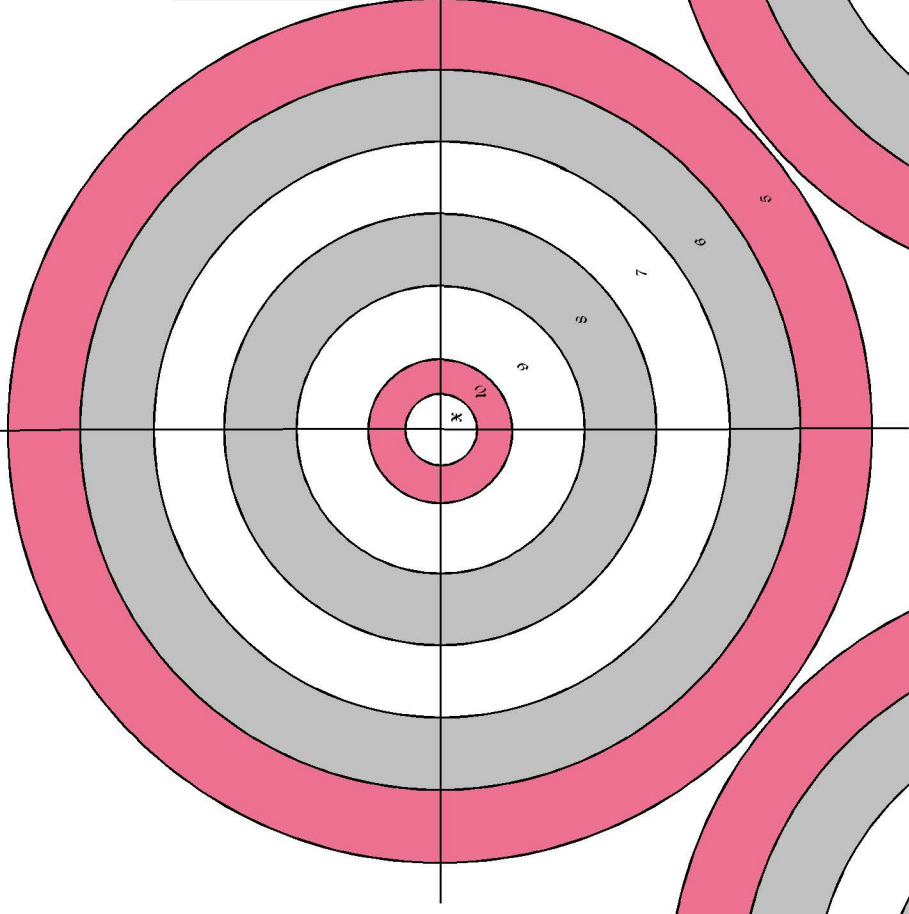
Unlimited

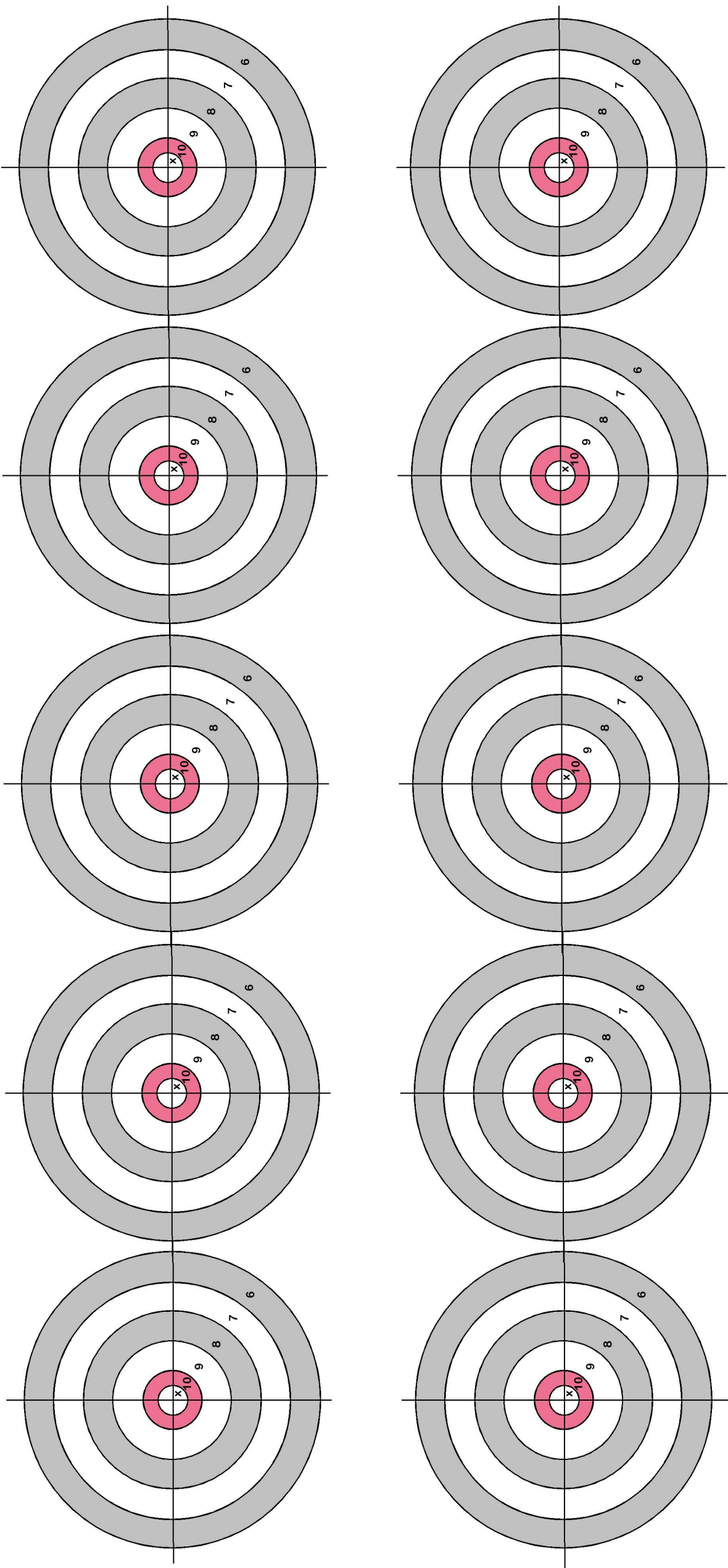
100 yard

.75 MOA

5 shots/

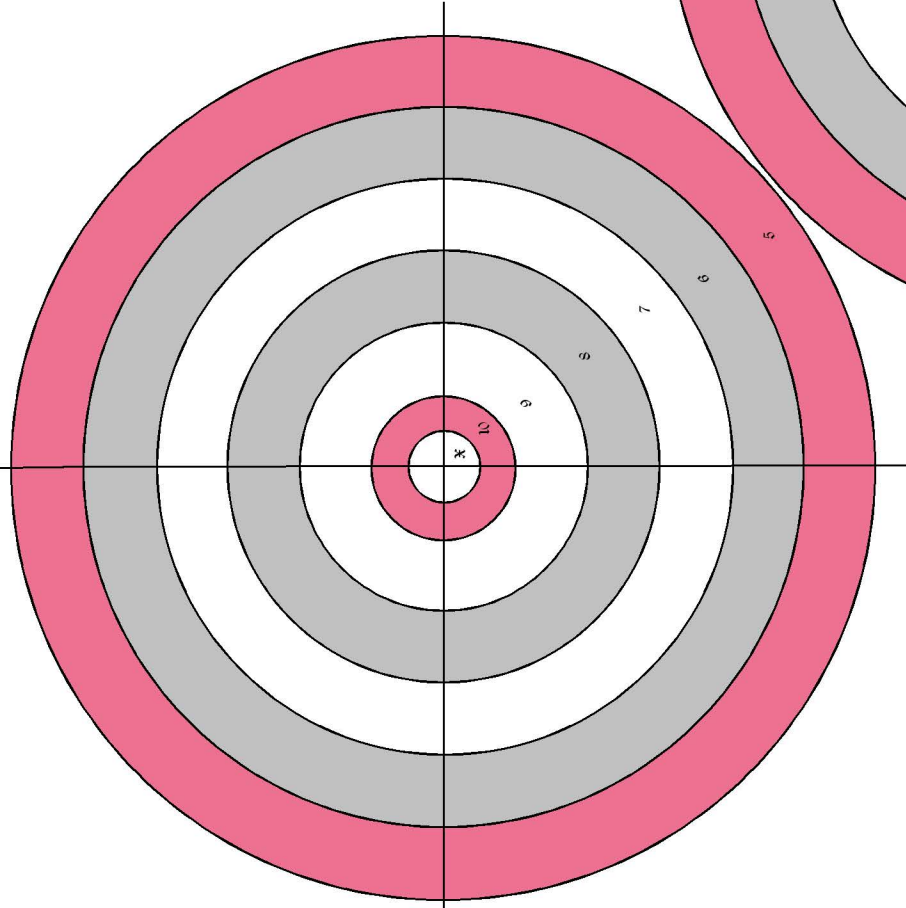
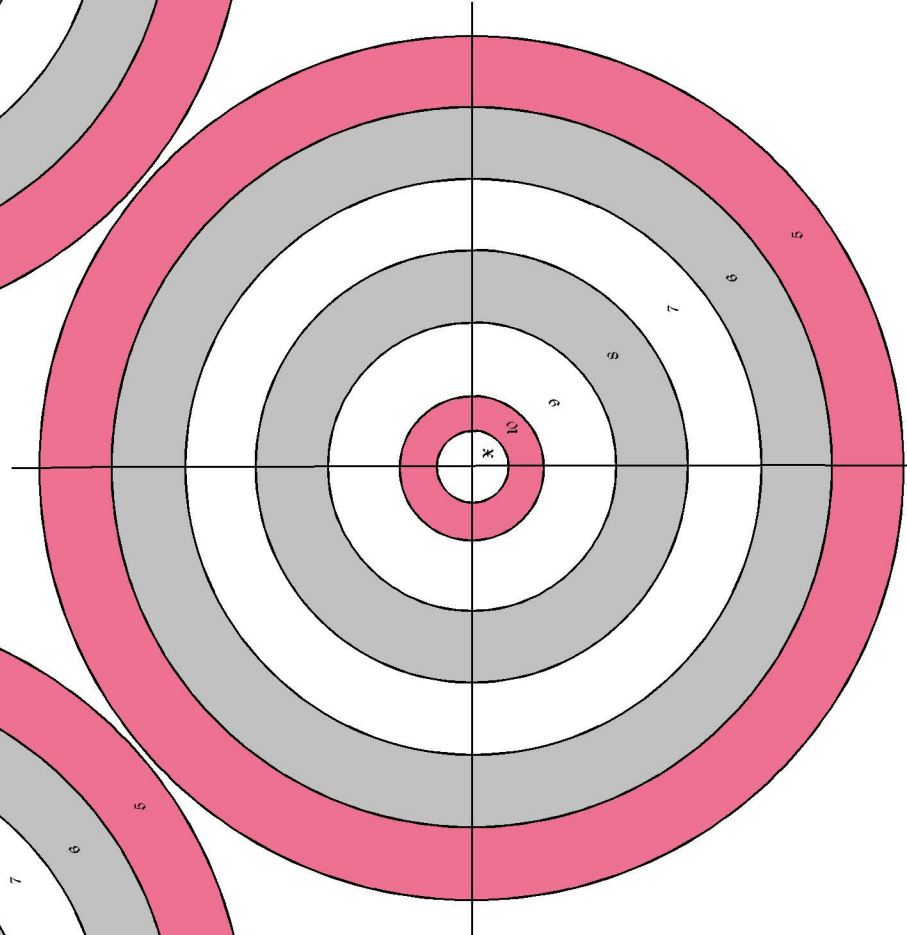
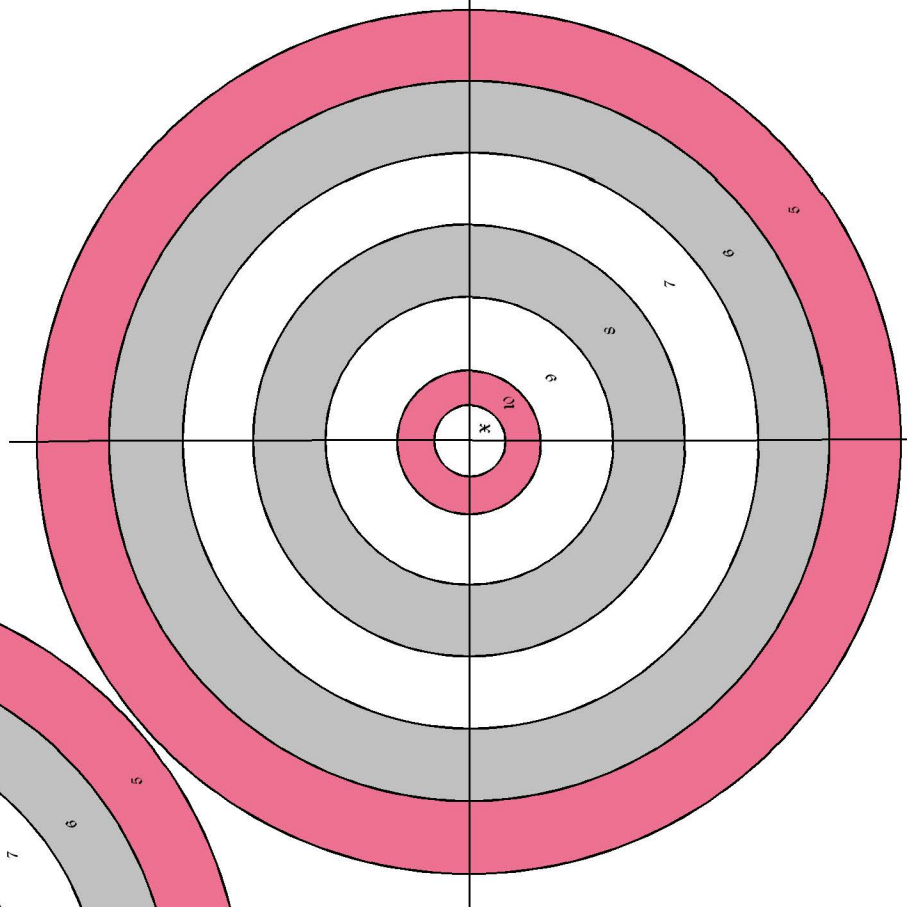
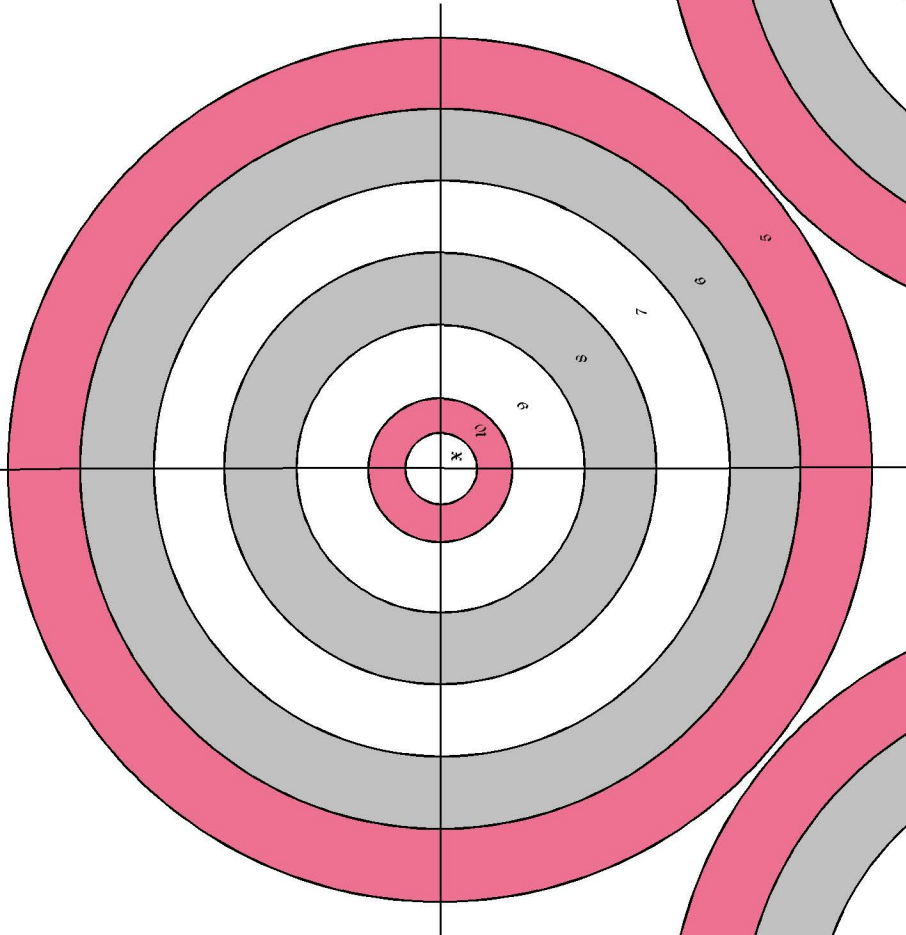
target



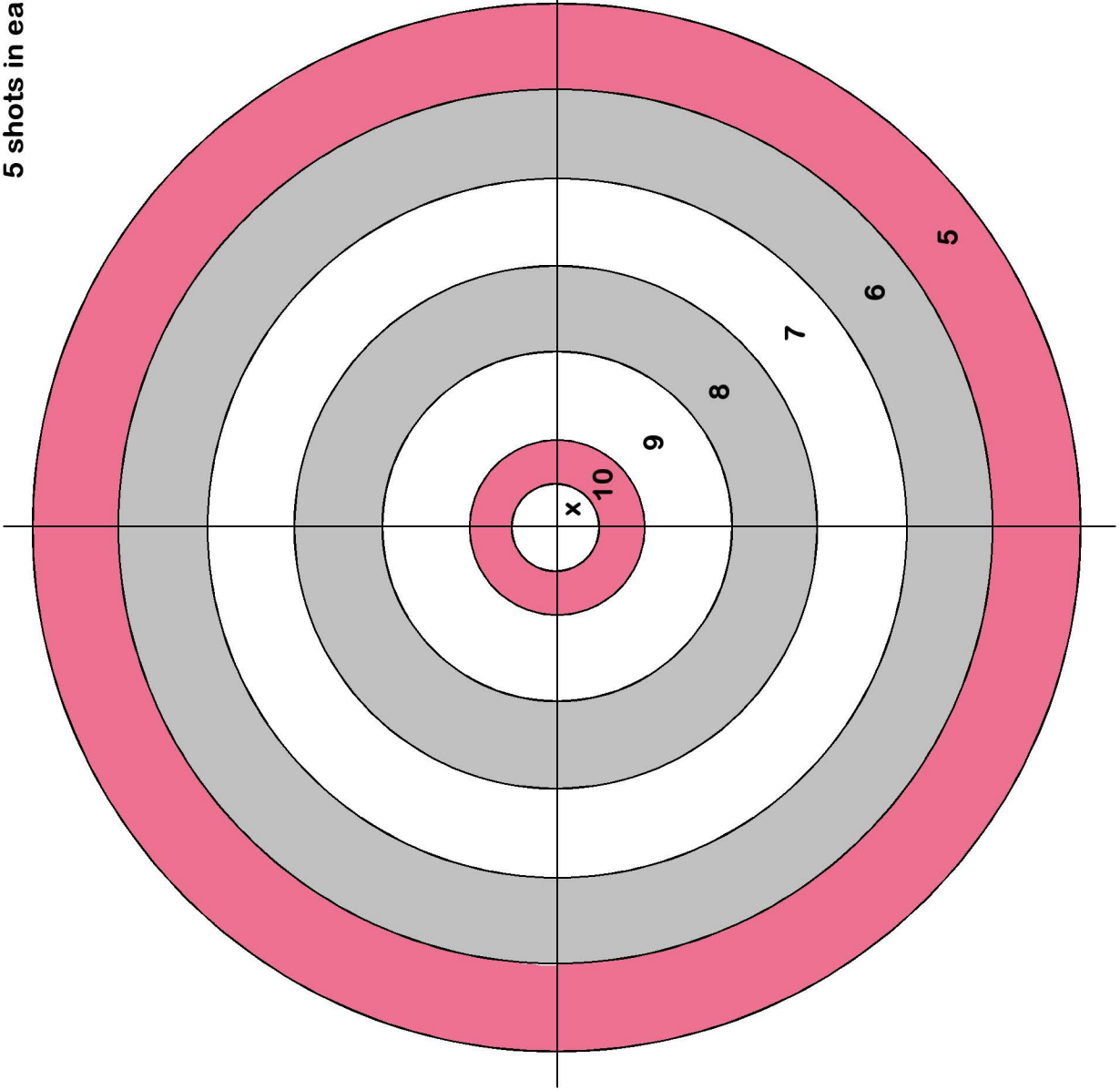
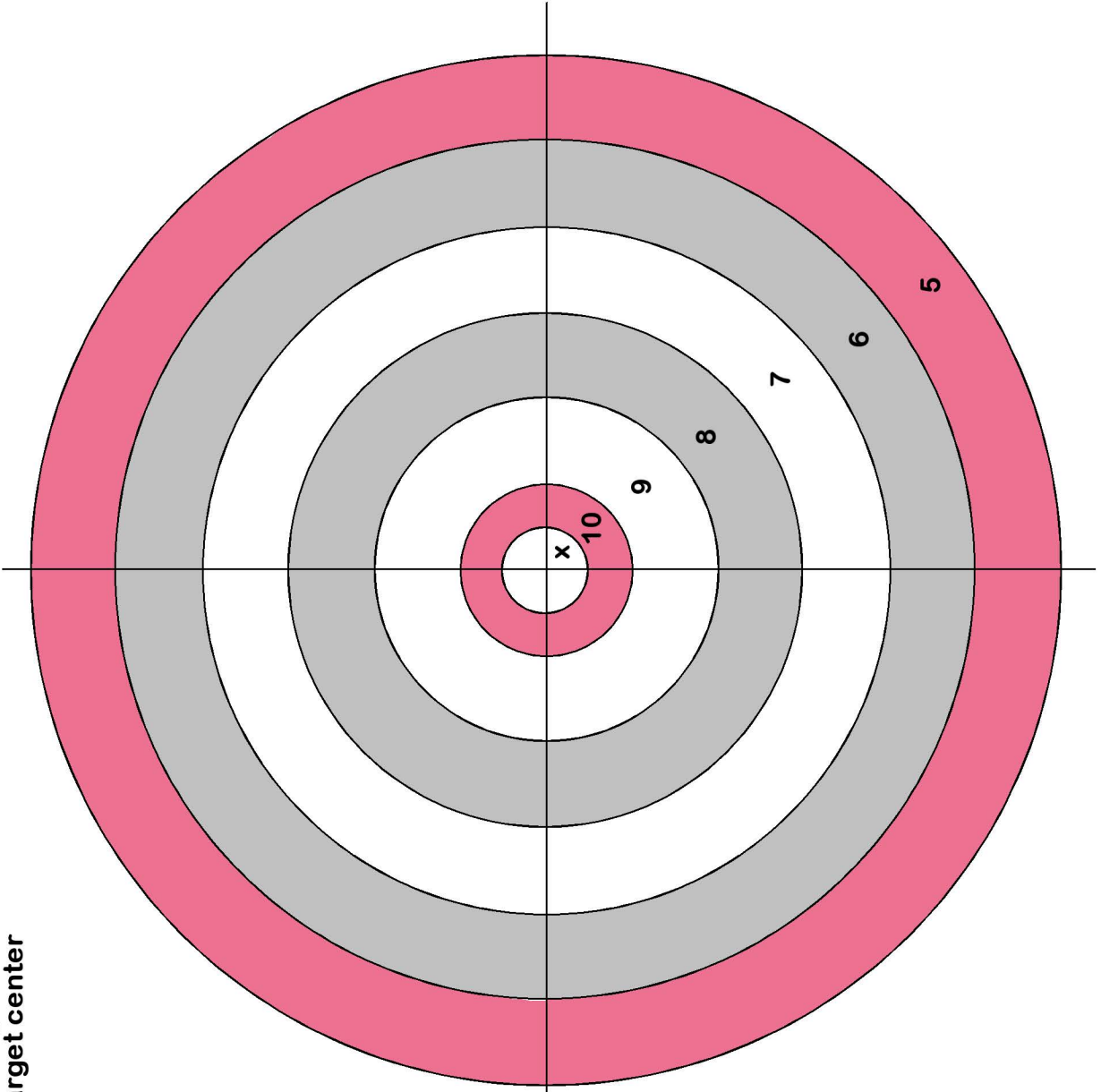


1 MOA @ 100 yards - 50 Yard Target
2 Shots in each target Center

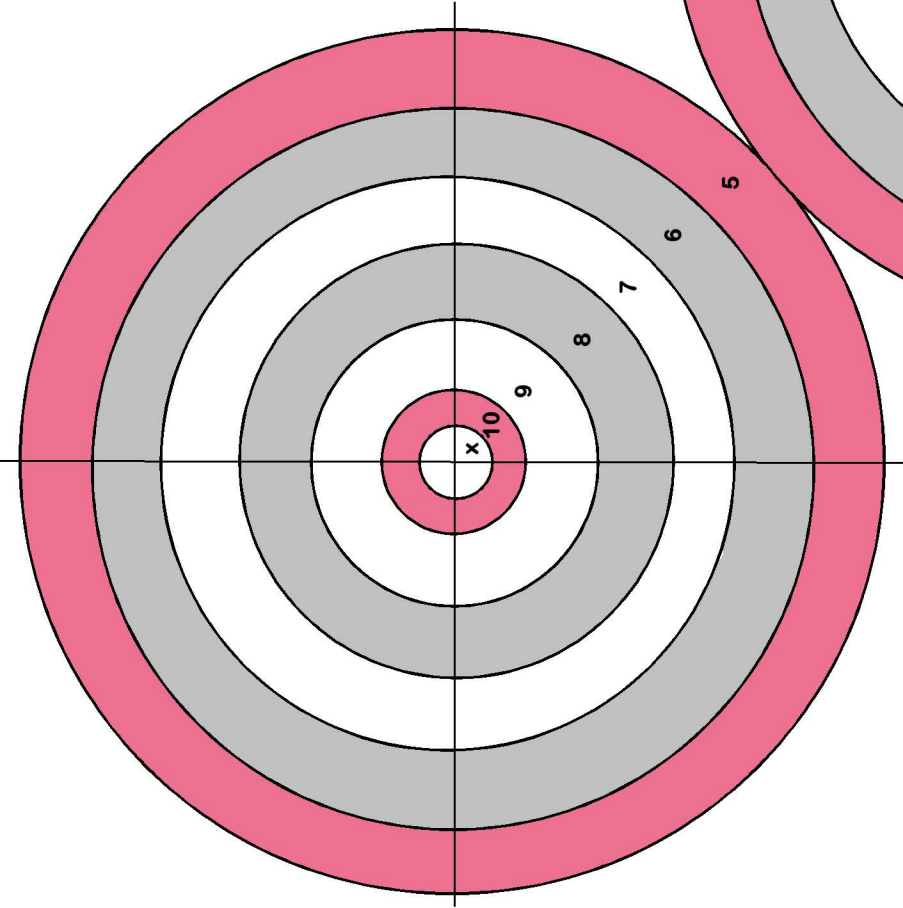
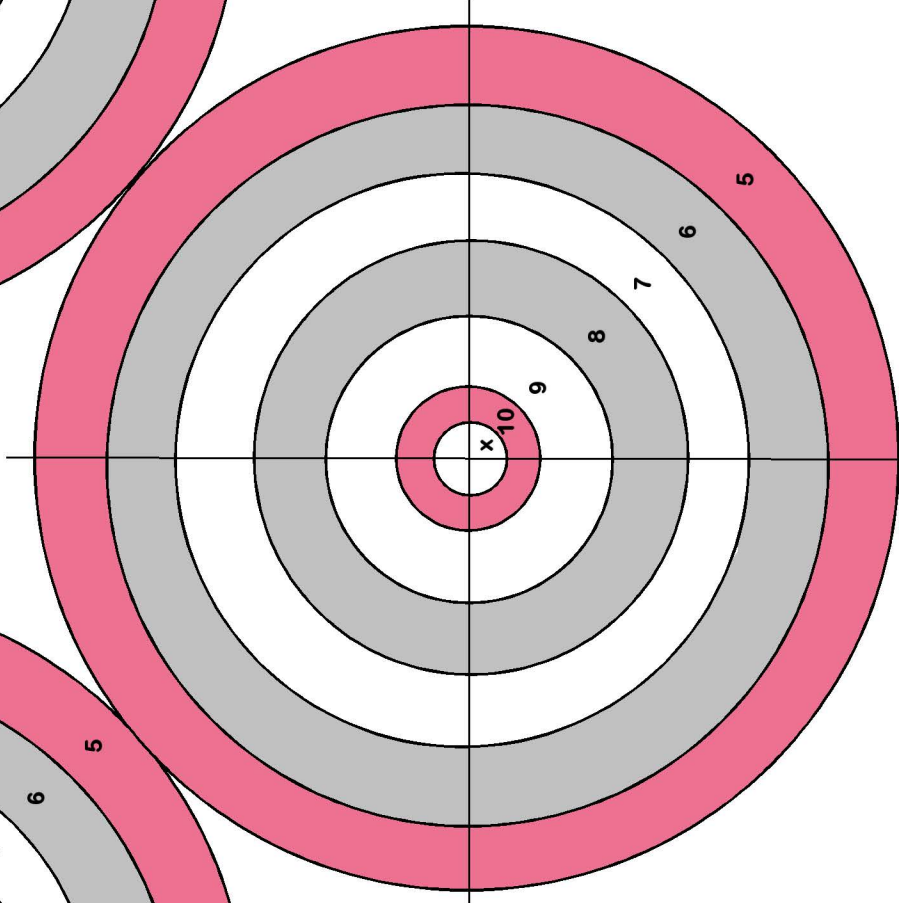
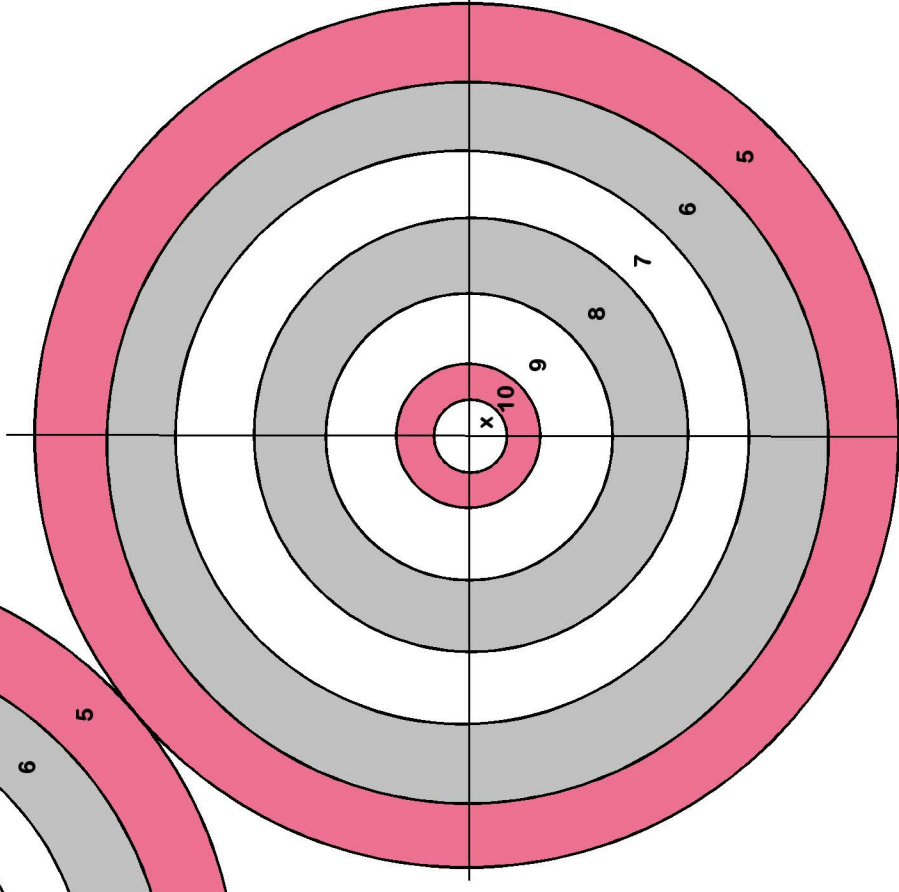
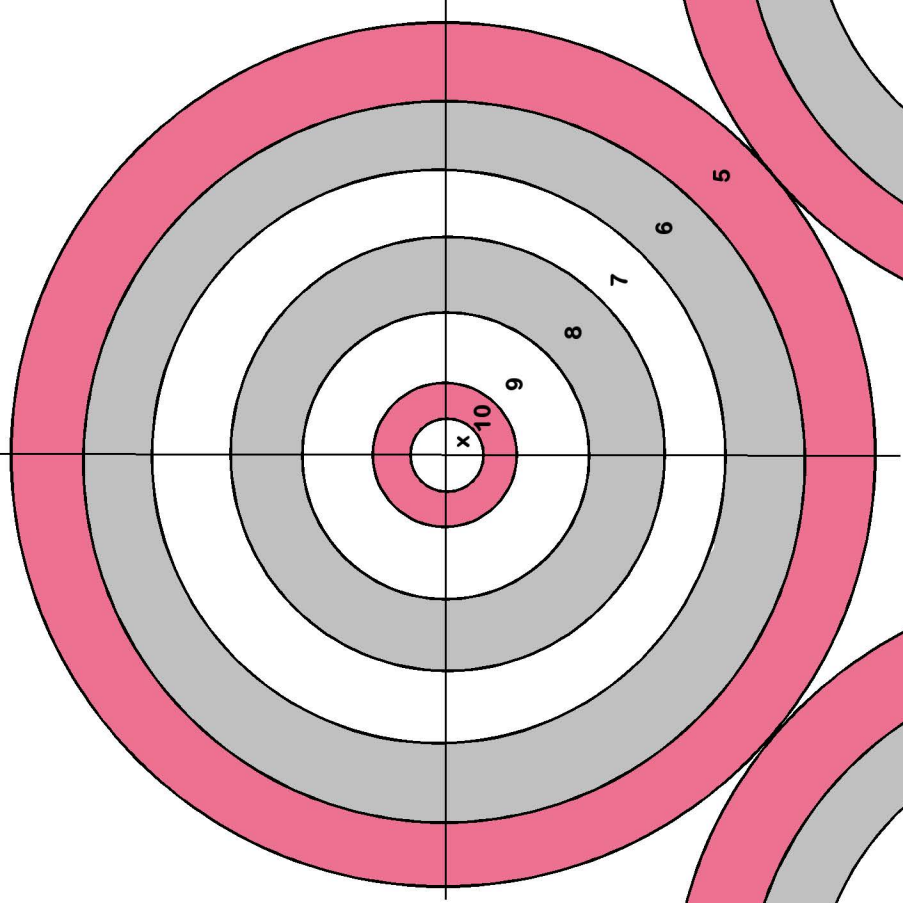
1.0 MOA @ 100 yard
75 Yard Target
Unlimited



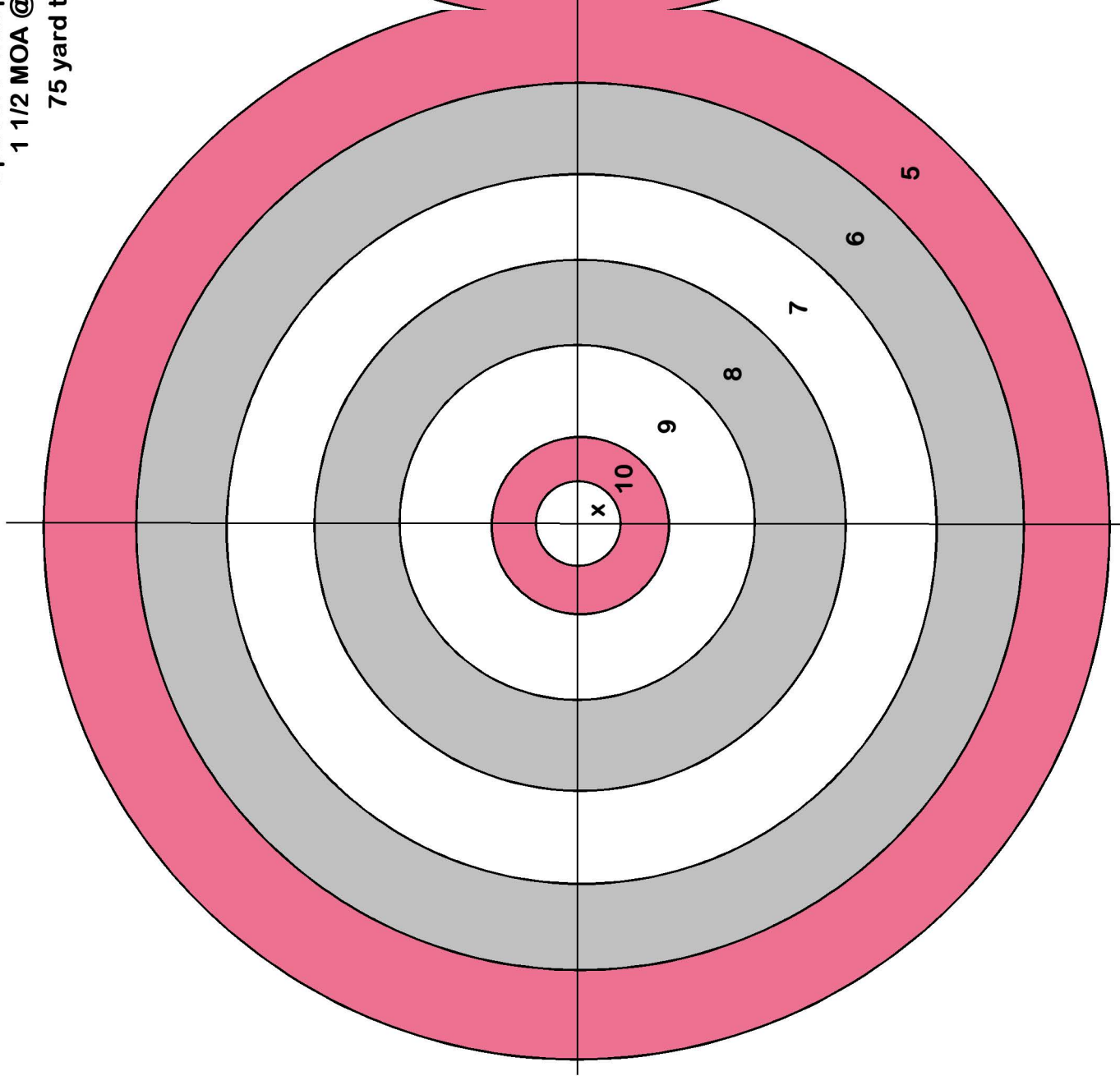
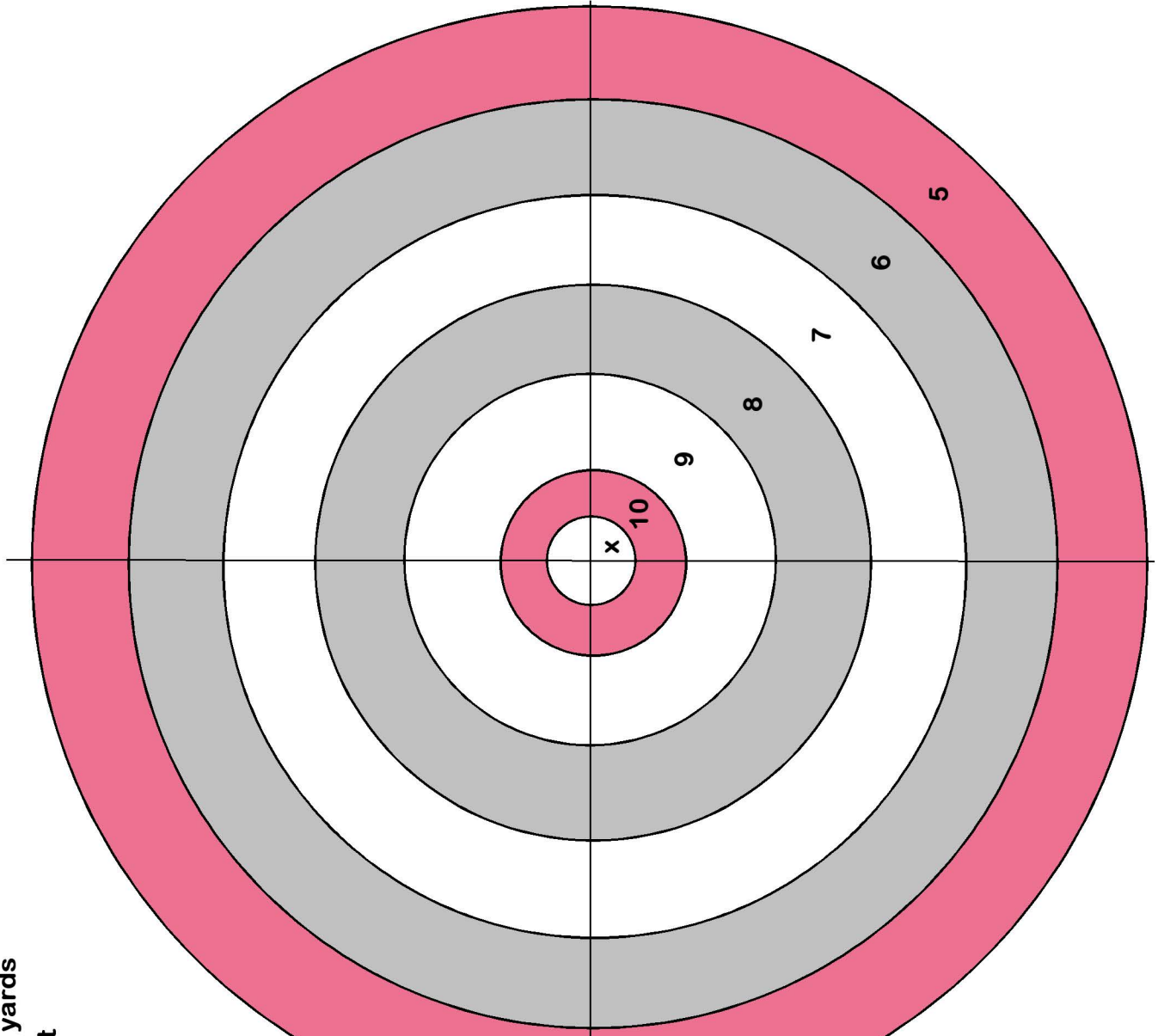
1.0 MOA @ 100 yards
Optical 100 yard Target
5 shots in each target center



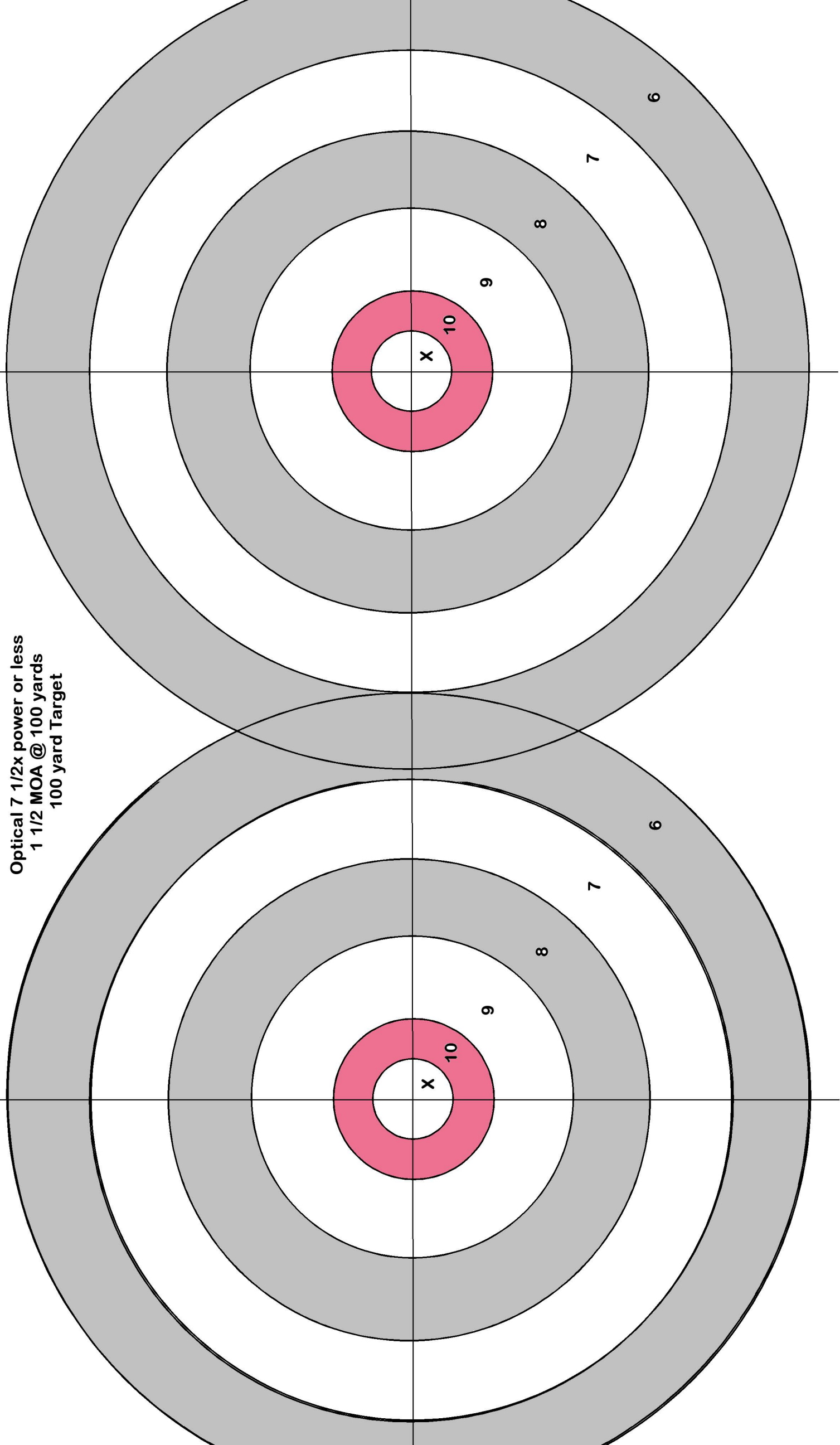
Optical 7 1/2x power or less
1 1/2 MOA @ 100 yards
50 yard Target



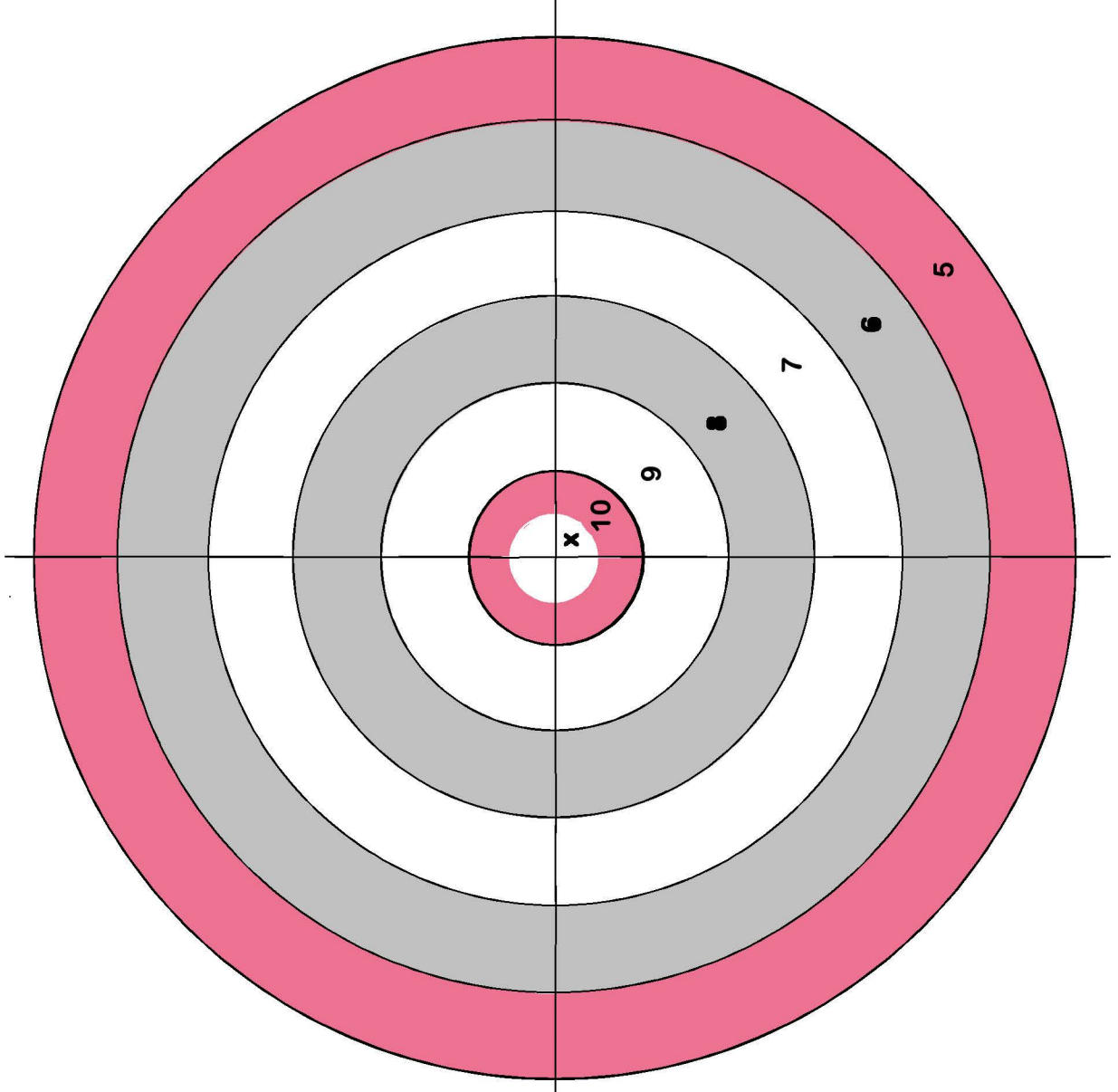
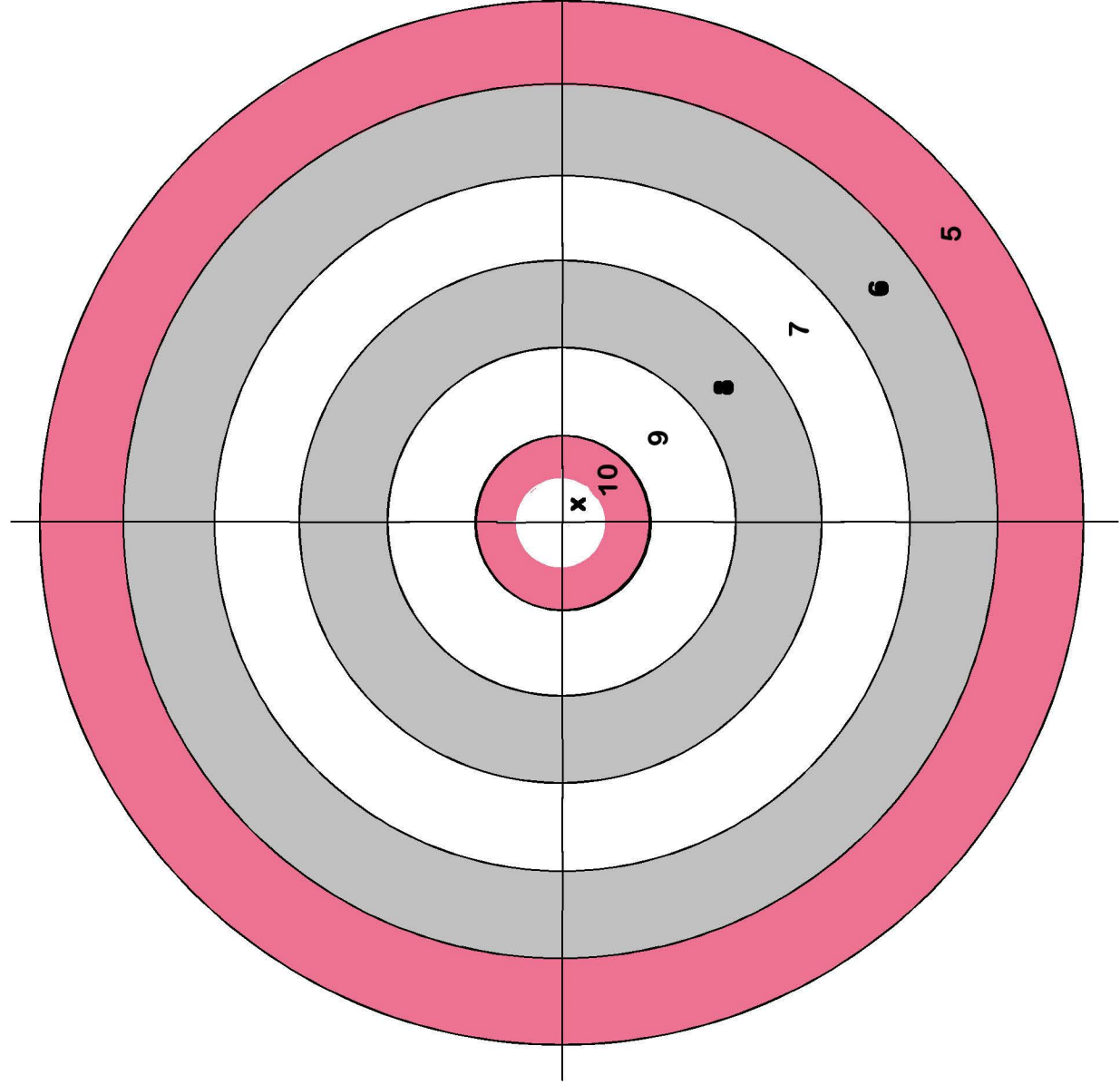
Optical 7 1/2x power or less
1 1/2 MOA @ 100 yards
75 yard target



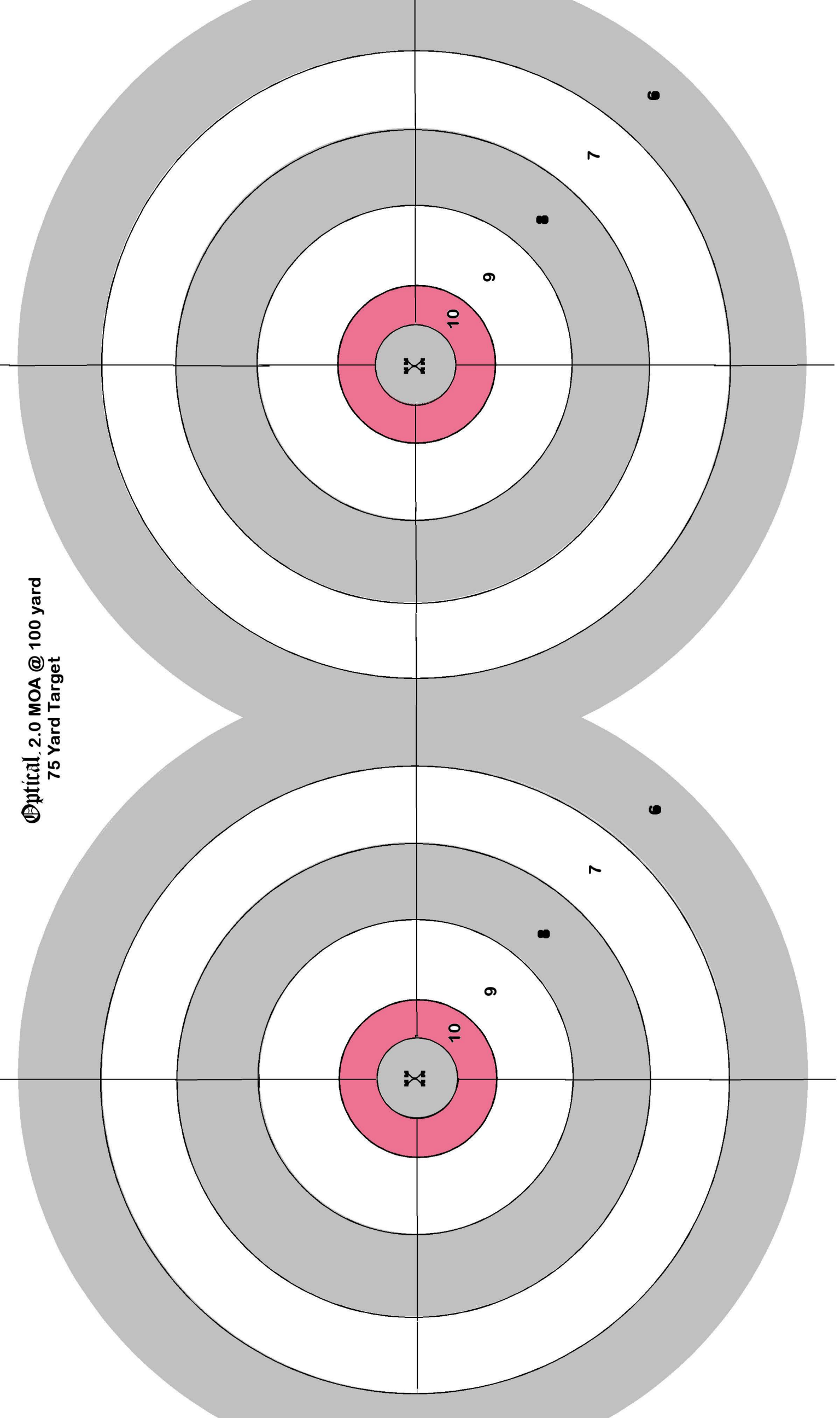
Optical 7 1/2x power or less
1 1/2 MOA @ 100 yards
100 yard Target



Optical 2.0 MOA @ 100 yard
50 yard



Optical, 2.0 MOA @ 100 yard.
75 Yard Target



Optical
2 MOA
@ 100 yards

